BOWEN WEI

Interaction and Experience Designer

WORK EXPERIENCE

AR Interaction Designer | FHL Vive Center for Enhanced Reality

Aug 2020 – Present, Berkeley, CA

- Collaborate with Children's Hospital Oakland to research and design indoor exercise games for kids to make exercise fun and appealing during quarantine.
- Design the AR game's interactive experience and gameplay. Work with product managers and engineers to ensure that the design ideas are accurately communicated and implemented.

UX Design Intern | Electronic Arts

May 2020 – Aug 2020, Redwood City, CA

- Conducted market analysis and user research (player surveys and user interviews) for The Sims 4 game feature. Designed, prototyped, and playtested new player interaction experience for The Sims 4 game.
- Collaborated with producers and engineers to ideate, implement, and ship the feature.
- Designed UI art for the new expansion game pack using Sketch and Photoshop.

Product Designer | Inceptive Education

Sept 2019 – Oct 2019, San Francisco, CA

• Collaborated with 2 other designers to redesign Inceptive website using user research, wireframing, iterations, and usability testing. Improved parents' interactive learning experience and increased customer retention rate by 17%.

Product Manager & Designer | SEA Group (AirPay Application)

Aug 2018 – Aug 2019, Singapore

- Designed mobile payment experience including marketing promotions, bill payment, and digital purchase for AirPay (mobile payment service) and achieved top 3 payment app in Thailand.
- Collaborated with business partners, designers, and engineers to optimize user onboarding experience in Southeast Asia markets.

Product Analyst & Front End Engineer | Deutsche Bank

July 2016 – Aug 2018, Singapore

- Redesigned client on-boarding experience for Wealth Management business users. System went live successfully with 95% adoption rate.
- Developed wealth management client website and digital mobile banking experience using React.

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EDUCATION

University of California, Berkeley

2019 – Present

- Master of Information Management and Systems
- Focus in HCI and New Media

National University of Singapore

2012 - 2016

- Bachelor of Computing (Information Systems) with Highest Distinction / First Class Honors
- Singapore Ministry of Education Full Scholarship

University of British Columbia

2015

• Exchange Student in Information Systems, Computer Science, Business

SKILLS

Practices

Interaction Design, User Research, Data Visualization, Prototyping, Wireframing, Storyboarding, Journey Mapping, Design Thinking, Heuristic Evaluation, Usability Testing

Design

Figma, Adobe XD, Sketch, InVision, Illustrator, Fusion 360, Unity, Framer

Programming

C, Java, Python, JavaScript, SQL, Database, HTML, CSS, React, Arduino, AppleScript, Physical Computing, Andriod Studio